

# OMProv: Provenance Mechanism for Objects in Deep Learning

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#### Contents

- Background
- Research problems
- Solution: OMProv
  - Version graph abstraction
  - Version inference algorithm
  - Optimizations
- Implementation
  - Version provenance in OMAI
  - Application practice
- Conclusion



# Background: workflow of deep learning





#### **Research problems**

- Related work
  - Graph-based provenance methods: Open Provenance Model, Acar et al. 2011, ...
  - Provenance methods for datasets: DataLab, MLdp, ...
  - Provenance methods for models: ModelDB, ModelHub, ...
  - Provenance methods for whole ML/DL lifecycles: ProvDB, ...
  - Visualized ML/DL provenance tools: MEX, Runway, ...
- Problems and expectations

Existing	Expected
Qualitative version relationship	Quantitative version relationship
User-specified version relationship for output objects	Automatically managed version relationship for output objects
VCS-style command-line or web-based auxiliary tools	Native mechanism integrated with cloud services



no<sub>8</sub>

 $(ni_{9}^{1}, ni_{5}^{2})$ 

 $no_{12}$  $(ni_{3}^{1}, ni_{8}^{2})$ 

'*no*13

 $(ni_{1}^{1}, ni_{7}^{2})$ 

0.5

# Version graph abstraction

#### **OMProv** $\bullet$

- Basis: weighted directed acyclic graph (wDAG)
- Core idea: for an output object, a new version *i* inherits an old version *j*, if and only if each provenance • version that creates version *i* inherits the corresponding provenance version that creates version *j* respectively.





## Quantitative version relationship

- Weight on an edge: the amount of difference between versions
- Weight function: to accumulate and average the amounts of difference between the source and destination versions in all provenance objects

Input objects	Output objects
$W(ei_{i,j}^p)$	$W(eo_{i,j}) = weight\left(S_{RI_{i,j}}\right) = \frac{1}{n}\sum_{p=1}^{n}W(ril_{i,j}^{p})$
wdiff -s — for text files	weight( $\cdot$ ) — weight function
diff -r — for any binary datasets	$RI_{i,j}^p$ — provenance route set of input object $p$
	$S_{RI_{i,j}}$ — set of all provenance route sets
	$ril_{i,j}^p$ — the lightest provenance route of input object $p$



### Version inference algorithm

Al	gorithm 1: Version inference algorithm
1 a	dd a node $no_i$ to $nodes(GO)$
2 f	<b>or</b> each $no_j$ in $nodes(GO) \setminus \{no_i\}$ <b>do</b>
3	$flag_{reach} \leftarrow true$
<b>4</b>	$\mathbf{S}_{RI_{i,j}} \leftarrow \emptyset$
<b>5</b>	for each $ni_k^p$ in $ivtuple(no_i)$ do
6	<b>if</b> $reach(GI^p, ni_k^p, ivtuple(no_j)[p]) = false$ <b>then</b>
7	$flag_{reach} \leftarrow false$
8	break
9	else
10	add a set $routes(GI^p, ni_k^p, ivtuple(no_j)[p])$ to $\mathbf{S}_{RI_{i,j}}$
<b>11</b>	end
<b>12</b>	end
<b>13</b>	if $flag_{reach} = true$ then
<b>14</b>	add a directed edge $eo_{i,j}$ (from $no_i$ to $no_j$ ) to $edges(GO)$
15	$W(eo_{i,j}) \leftarrow weight(\mathbf{S}_{RI_{i,j}})$
<b>16</b>	$\mathbf{end}$
17 e	nd

- Time analysis
  - Kinds of input objects: *n*
  - Amount of versions of a certain output object: *y*
  - Execution time of Algorithm 1:  $t_{total} = y \cdot (n \cdot t_{check} + t_{update})$
- Complexity
  - For *GI*<sup>*p*</sup> (input version graphs), classic transitive closure algorithm: *O*(1) for reachability checking
  - For *GO* (output version graph), simple graph without extra indexes: *O*(1) for node/edge updating



# Optimizations

• Redundant edge avoidance

• Reverse version inference





#### Implementation

- OMAI Deep Learning Platform
- Graph database: ArangoDB





**Practice** 







#### Conclusion

- Contributions
  - A wDAG-based version graph abstraction and a version inference algorithm
  - The provenance mechanism integrated in the OMAI deep learning platform
- Future work
  - Application cases studies on analyzing algorithm issues, improving model performance, and achieving model reproducibility
  - Integrate with the version control system for code to record the versions of algorithms automatically
  - Integrate with model inference services to manage the versions of online services easily



# Thanks!